

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Reponses: Jump Raise = Preemptive
Cue-Bid = raise inv. +
New Suit = 2/1 non forcing otherwise forcing
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd Position = 15+ - 18 Responses: System on
4th Position = 10 - 14
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak Jumps, Unusual 2NT = both lower suits
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael präzis
2nt. Both lower suits
Against 1♥/1♠ overcall: other major+ minor
Against 1♣/1♦ 2♦ both majors
VS. NT (vs. Strong/Weak; Reopening;PH)
X=17+, 14+ vs weak NT, 12+ in 4 th .Hand
Multi Landy 2♣ = both majors 5/4, 2♦ = one major
2♥/♠ = major +minor 5-4
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Take out double, 2NT = 16-18
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = majors, NT = minors
OVER OPPONENTS' TAKEOUT DOUBLE
XX = 10+, new suit forcing
After 1 major- X - System on

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd / 5th	3rd / 5th	
NT	4th	4th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Axx	AKxx(x)	
King	KDxx, AK	KDBxx	
Queen	DB10, DBx, Dx	DB10(xx)	
Jack	B10x, KB10x, Bx	B109x(xx)	
10	109x, K109, 10x	1098x	
9	98x, 9x		
Hi-X	Doubleton		
Lo-X	3.5.	4.	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	lo=encouraging	Suit preference	Lavinthal
Suit 2			
3			
1	lo=encouraging	Suit preference	Lavinthal
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
majors or 17+			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg., Comp, Responsive, Support X(X)			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: Inge Wischner, Cilli Strot-Bücker, Christiane Thiede, Marianne Böwer, Gisa Wittenbecher
EVENT The 2024 WBF online Women's Team
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural, 5-card majors
Longer minor - 1♣ if 3.3
1NT Opening: 15 - 17
2 over 1 response: promises rebid
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♥, 2♥ weak two
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

